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Introduction

A graph-based genetic algorithm and generative model/Monte Carlo tree search for the exploration of chemical space†

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This paper presents a comparison of a graph-based genetic algorithm (GB-GA) and machine learning (ML) results for the optimization of log P values with a constraint for synthetic accessibility and shows that the GA is as good as or better than the ML approaches for this particular property. The molecules found by the GB-GA bear little resemblance to the molecules used to construct the initial mating pool, indicating that the GB-GA approach can traverse a relatively large distance in chemical space using relatively few (50) generations. The paper also introduces a new non-ML graph-based generative model (GB-GM) that can be parameterized using very small data sets and combined with a Monte Carlo tree search (MCTS) algorithm. The results are comparable to previously published results (Sci. Technol. Adv. Mater., 2017, 18, 972-976) using a recurrent neural network (RNN) generative model, and the GB-GM-based method is several orders of magnitude faster. The MCTS results seem more dependent on the composition of the training set than the GA approach for this particular property. Our results suggest that the performance of new ML-based generative models should be compared to that of more traditional, and often simpler, approaches such a GA. **EDGE ARTICLE**
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Within the past few years several papers have been published on using machine learning (ML) to generate molecules with the aim of optimizing their properties.¹–⁸ While the performances of these generative models have been impressive, they are usually not compared to those of more traditional approaches such as genetic algorithms (GAs) , $9-12$ and recent work by Tsuda and coworkers¹³ suggests that non-ML approaches may be competitive. The lack of comparison is perhaps in part due to the fact that there are no free or open source versions of implementation of these GAs available $(ACSESS¹¹$ uses the proprietary OpenEye cheminformatics toolkits).

In this paper I present a comparison of graph-based GA and ML results for the optimization of log P values with a constraint for synthetic accessibility and show that the GA is as good as or better than the ML approaches for this particular property. I also introduce a new non-ML graph-based generative model that can be parameterized using very small data sets and combined with a Monte Carlo tree search algorithm. The implementation of both methods relies on the open source RDKit cheminformatics package and the codes are made freely available.

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Computational methodology

Graph-based genetic algorithm (GB-GA)

The graph-based genetic algorithm (GB-GA) combines the ideas from the algorithm developed by Brown et al ⁹ and the ACSESS algorithm developed by Virshup et al .¹¹ and is implemented using the open source RDKit package. In this context "graph-based" means that crossovers and mutations are performed by altering a graph representation of the molecules as opposed to, say, a string based representation such as SMILES. The crossovers and mutations are defined using RDKit's reaction SMILES. Following Brown et al.⁹ a crossover can occur both at non-ring (Fig. 1a–c) and ring bonds (Fig. 1d–f), with equal probability and the positions of the cuts are chosen randomly. Molecules with macrocycles (seven atoms or more – Fig. 1f), allene centers in rings, fewer than five heavy atoms (Fig. 1c), incorrect valences as determined by RDKit, and more non-H atoms than the target size are discarded. The target size is a random number sampled from a distribution with a mean of 39.15 non-H atoms and a standard deviation of 3.50 non-H atoms as discussed later in the paper. The mutation operations are similar to those used by Virshup et al^{11} (Fig. 2). The initial mating pool is drawn from a subset of the ZINC dataset used in previous studies, $2,4,6$ as described below, and molecules are sampled from the mating pool based on their normalized log P scores.

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[†] Electronic supplementary information (ESI) available: The codes used in this study can be found on GitHub: github.com/jensengroup/GB-GA/tree/v0.0 and github.com/jensengroup/GB-GM/tree/v0.0. See DOI: 10.1039/c8sc05372c

Fig. 1 Two equally likely kinds of crossovers are considered: at nonring (a–c) and at ring positions (d–f). Two equally likely kinds of ring cuts are considered: adjacent bonds and bonds separated by one bond. For ring crossovers fragments can be mated using both single and double bonds. (c) and (e) each shows two examples of children made by the mating process. Methylflouride is discarded because it is too small and the cycloheptene ring is discarded because the ring is too large.

A graph-based generative model with Monte Carlo tree search (GB-GM-MCTS)

Tsuda and coworkers^{2,5} have combined the text-based generative model developed by Segler et $al.^1$ with a Monte Carlo tree search (MCTS) algorithm to optimize molecular properties. In this approach each character in a SMILES string corresponds to a node in a tree network and each node is selected sequentially

using the MCTS approach. Inspired by Virshup et al^{11} we developed a graph-based generative model (GB-GM) that grows the molecule one atom at a time and that can be combined with a MCTS. The GB-GM uses the "append atom" and "insert atom" mutations (Fig. 2) for atom addition to non-ring and ring atoms, respectively, but with different probabilities as described below. In addition to these two mutation-types, a new tricyclic ringcreation mutation is used: $X \sim Y \rightarrow X1 \sim Z \sim Y1$ where "1" indicates that X and Y are bonded and " \sim " indicates an arbitrary bond order.

In order to create realistic looking molecules, such as those in the ZINC data set, the mutations and choice of element are chosen with probabilities obtained by an analysis of a subset of the molecules in the ZINC dataset. An analysis of first 1000 molecules in the ZINC dataset shows that 63% of the atoms are ring atoms, so the ring-creation or ring-insertion mutation is chosen 63% of the time. The most common 3-atom combination in rings is $C=C-C$, which accounts for 45% of all 3-atom combinations in rings (Table 1), so a $C \sim C \rightarrow C=C-C$ mutation is chosen 45% of the time, and similarly for the 34 other $X \sim Y \sim$ Z combinations found in the data set. The site of insertion/ creation is chosen randomly and excludes aromatic and sixmembered rings. Similarly, for addition the most common bond involving at least one non-ring atom is C–C, so a $C \rightarrow C-C$ mutation is chosen more often (see Table S1† for more details). A more specific bonding analysis, e.g. addition of C to $C=C$ vs. C–C, was considered but then the most probable bonding patterns are often not found in the early stages of molecule growth and the growth process effectively stops. Openical Science

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The GB-GM-MCTS code is a modified version of the mcts.py $code¹⁴$ modified for leaf parallelization with a maximum of 25 leaf nodes. The exploration factor is $1/\sqrt{2}$ and rollout is terminated if the molecule exceeds the target size as described

Append atom: 15%

60%: $X \rightarrow X - Z$ $Z = C$, N, O, F, S, Cl, Br 35%: $X \rightarrow X=Z$ $Z = C, N, O$ 5%: $X \rightarrow X \equiv Z$ $Z = C. N$

Insert atom: 15%

60%: $X \sim Y \rightarrow X - Z - Y$ $Z = C, N, O, S$ 35%: $X \sim Y \rightarrow X=Z-Y$ $Z = C. N$ 5%: $X \sim Y \rightarrow X \equiv Z - Y$ $Z = C$

Delete atom: 14%

added 60% of the time." \sim " indicates an arbitrary bond order.

25%: $X \sim Y \rightarrow X$ 25%: $X \sim Y \sim Z \rightarrow X - Z$ 25%: $X \sim Y(\sim Z_1) \sim Z_2 \rightarrow X \sim Z_1 \sim Z_2$ 19%: $X \sim Y(\sim Z_1) (\sim Z_2) \sim Z_3 \rightarrow X \sim Z_1 \sim Z_2 \sim Z_3$ 6%: $X \sim Y(\sim Z_1) (\sim Z_2) \sim Z_3 \rightarrow X \sim Z_1(\sim Z_2) \sim Z_3$

Fig. 2 Overview of mutation operations and their associated probabilities, e.g. if an "append atom'' mutation is chosen then a single bond is

Change atom type: 14% C, N, O, F, S, Cl, Br \rightarrow C, N, O, F, S, Cl, Br

Change bond order: 14% 45%: X=Y or X=Y \rightarrow X - Y 45%: $X-Y \rightarrow X=Y$ 5%: $X \equiv Y \rightarrow X \equiv Y$ 5%: $X \sim Y^* \rightarrow X \equiv Y$ *(X and Y not in ring) Delete ring bond: 14% $X \sim Y \rightarrow X \rightarrow Y$ Add ring bond: 14% $X \sim (Y)_n \sim Z \rightarrow X - Z$

5%: $n = 1$ 5%: $n = 2$ 45%: $n = 3$ 45%: $n = 4$

Table 1 Probability of the 15 most common 3-atom combinations in rings in the first 1000 structures of the ZINC data set ("ZINC"), and in the 1000 structures generated by the GB-GM method using the ZINC probabilities ("GB-GM (62%)") and a probability set where the probability of $[*]=[^*]-[*]$ type bonding is increased to 80% ("GB-GM (80%)")

		Table 1 Probability of the 15 most common 3-atom combinations in rings in the first 1000 structures of the ZINC data set ("ZINC"), and in the 1000 structures generated by the GB-GM method using the ZINC probabilities ("GB-GM (62%)") and a probability set where the proba- bility of $[*]=[*]-[*]$ type bonding is increased to 80% ("GB-GM (80%)")		20 and 50 generations are used (<i>i.e.</i> 1000 $J(m)$ evaluations per run). The initial mating pool is 20 random molecules sampled from the first 1000 molecules in the ZINC data set. The mear $J(m)$ -score for this set is 0.2 and the maximum value is 3.6.
Bonding	ZINC	GB-GM (62%)	GB-GM (80%)	The average maximum $J(m)$ -score for the GA is 6.8 \pm 0.7 and 7.4 \pm 0.9 using a 50% and 1% mutation rate, respectively
$C=C-C$	45%	41%	53%	(Table 2). For comparison the best average maximum value found by Yang et al. ² is 5.6 \pm 0.5, which required close to 20 000
$C-C-C$	15%	23%	21%	
$C-C-N$	9%	9%	6%	$J(m)$ -score evaluations. The latter took 8 hours each, while the
$C-N-C$	6%	7%	5%	GB-GA calculations took 30 seconds each on a laptop. These
$C = C-N$	4%	6%	4%	$J(m)$ -scores are also significantly larger than those of the other
$N=C-C$	3%	2%	2%	ML-based methods tried by Yang et al. ² (Table 2): a recurrent
$C = N-C$	2%	2%	1%	neutral network (RNN) with and without Bayesian optimization
$C-C-O$	2%	2%	2%	
$N=C-N$	2%	0%	0%	(BO), the continuous variational autoencoder ⁴ (CVAE), and the
$C = N-N$	2%	0%	0%	grammar variational autoencoder ³ (GVAE).
$C-O-C$	1%	1%	1%	Fig. 3a and b show the molecules with the two highest $J(m)$
$C-N-N$	1%	1%	1%	scores found by the GB-GA. These scores, 8.8 and 8.5, are
$C = C-S$	1%	1%	0%	slightly larger than the three largest values (7.8-8.0) obtained by
$C-S-C$	1%	1%	1%	You et al. ⁶ using a graph convolutional policy network
$C = C - O$	1%	1%	1%	approach. The two molecules bear little resemblance to the
		for the GB-GA. Any three- or four-membered alkene rings are subsequently expanded to five-membered rings by inserting C atoms. The reward function is 1 if the predicted $J(m)$ value (see below) is larger than the largest value found so far and 0 otherwise. This reward function was found to work slightly better than the one used by Yang et al. ²		molecules used to construct the initial mating pool. The molecules in the ZINC data set that are most similar to these two molecules have respective Tanimoto similarity scores of just 0.27 and 0.12 and corresponding $J(m)$ values of 0.9 and -2.4 (Fig. S1 [†]). This indicates that the GB-GA approach can traverse a relatively large distance in chemical space using relatively few (50) generations.
The penalized $log P$ score Following Gómez-Bombarelli et al. ⁴ and Yang et al. ² the goal is				Fig. 4 shows an example of how the maximum $J(m)$ value evolves with each generation for 10 different GB-GA runs. While most of the runs have mostly peaked after about 20 generations the three best performing runs (run 1, 6, and 10) show signifi-
to maximize $J(m)$:				cant improvements between 30 and 40 generations, so running fewer than 50 generations cannot be recommended for $J(m)$
		$J(m) = \log P(m) - SA(m) - RingPenalty(m)$	(1)	maximisation. None of the runs increased $J(m)$ significantly after periods of 20 generations with no or little change in $I(m)$

The penalized log P score

$$
J(m) = \log P(m) - SA(m) - RingPenalty(m)
$$
 (1)

where $log P(m)$ is the octanol-water partition coefficient for a molecule (m) as predicted by RDKit, SA(m) is a synthetic accessibility score, 15 and RingPenalty(m) penalizes unrealistically large rings by reducing the score by RingSize -6 where RingSize is the number of atoms in a ring. Following previous studies, each property is normalized to have zero mean and unit standard deviation across the ZINC dataset.

 $J(m)$ depends both on the number and types of atoms and can be made arbitrarily large by increasing the molecular size. Therefore it is important to limit the molecular size in order to make a fair comparison to previous studies. Yang et al.² predict SMILES strings with a maximum length of 81 characters, but it is difficult to translate that restriction directly to molecular size since many of the characters do not refer to atoms. Instead, the 20 molecules found by Yang et al^2 are used to determine an average target size of 39.15 \pm 3.50 non-H atoms.

Results and discussion

GB-GA

Ten GA simulations are performed and the maximum $J(m)$ scores for each simulation are averaged. The population size is

Fig. 4 shows an example of how the maximum $J(m)$ value evolves with each generation for 10 different GB-GA runs. While most of the runs have mostly peaked after about 20 generations the three best performing runs (run $1, 6$, and 10) show significant improvements between 30 and 40 generations, so running fewer than 50 generations cannot be recommended for $J(m)$ maximisation. None of the runs increased $J(m)$ significantly after periods of 20 generations with no or little change in $J(m)$ (with the possible exception of run 7). So a good strategy may be to terminate the GB-GA run if the $J(m)$ value has not changed for more than 20 generations (at least for $J(m)$ maximisation).

Table 2 Maximum $J(m)$ scores averaged over 10 runs, the number of molecules evaluated per run, and the required CPU time per run. See the text for an explanation of the methods. Results for the non-GB methods are taken from the study of Yang et al.² where the number of molecules evaluated per run is estimated based on the average number of molecules generated per minute and the CPU time

Method	Average $J(m)$	No. molecules	CPU time
GB-GA (50%)	$6.8 + 0.7$	1000	30 seconds
GB-GA (1%)	$7.4 + 0.9$	1000	30 seconds
GB-GM-MCTS (62%)	$2.6 + 0.6$	1000	90 seconds
GB-GM-MCTS (80%)	$3.4 + 0.6$	1000	90 seconds
GB-GM-MCTS (80%)	4.3 ± 0.6	5000	9 minutes
ChemTS	$4.9 + 0.5$	\sim 5000	2 hours
ChemTS	$5.6 + 0.5$	\sim 20 000	8 hours
$RNN + BO$	4.5 ± 0.2	\sim 4000	8 hours
Only RNN	$4.8 + 0.2$	\sim 20 000	8 hours
$CVAE + BO$	$0.0 + 0.9$	\sim 100	8 hours
$GVAE + BO$	$0.2 + 1.3$	\sim 1000	8 hours

Fig. 3 Highest scoring molecules from the GB-GA (a and b) and GB-GM-MCTS (c and d) searches.

Fig. 4 Plot of the highest $J(m)$ value found as a function of generations for 10 different GB-GA runs with a mutation rate of 1%.

GB-GM

As described in the Computational methodology section, the GB-GM method grows a molecule one atom at a time where the choice of bond order and atom type is chosen probabilistically based on a bonding analysis of the first 1000 molecules in the ZINC dataset (referred to hereafter as the reference set). The GB-GM model is tested by generating 1000 molecules using ethane as the "seed" molecule (which takes about 30 seconds on a laptop) and repeating the statistical bonding analysis. The average molecular size in the new data set is 23.2 ± 4.1 atoms,

which is nearly identical to that of the training set: 23.2 ± 4.4 atoms. There are 2498 rings compared to 2768 in the reference set and 59% of the atoms are in rings, which also is close to the 63% in the reference set. 41% of the 3-atom combinations in rings is C=C–C, which is reasonably close to the 45% in the reference set (Table 1). This difference is probably due to the fact that at least one of the two carbons must be secondary to "accept" the double bond, and if such a bonding pattern is not present then no " $=C$ –" atom will be added. It is thus a little bit

Table 3 Number of occurrences of different ring-types in the first 1000 structures of the ZINC data set ("ZINC"), and in the 1000 structures generated by the GB-GM method using the ZINC probabilities ("GB-GM (62%)") and a probability set where the probability of $[$ ^{*}]= [*]–[*] type bonding is increased to 80% ("GB-GM (80%)")

ZINC	GM(62%)	GM(80%)
57	104	57
17	33	10
280	15	$\overline{4}$
120	396	408
470	132	221
409	64	2
77	363	104
100	591	405
7	321	202
1206	479	850
24	Ω	Ω
1	Ω	Ω
2768	2498	2263

more likely that a "–C–" atom will be "accepted", compared to a " $=$ C–" atom.

Not surprisingly, there are bigger differences for the larger scale features not specifically encoded in the rules such as the type of ring (Table 3). For example, there are many fewer benzene-type rings $[[^*]1=[[^*]-[^*] = [[^*]1[*]] = [[^*]1]$ as well as cyclopentane ([*]1–[*]–[*]–[*]–[*]1) and cyclohexane ([*]1– \lceil *]– \lceil *]– \lceil *]– \lceil *]1) type rings, while there are more of most of the other types compared to the reference set. The reason is that the molecules in the ZINC data set are not made by randomly adding atoms, but by assembling larger functional groups such as aliphatic and aromatic rings. As a result the average ring composition does not reflect the most likely ring compositions. It is possible to scale the probabilities to skew the results towards one or the other ring-type. For example in the last column the probabilities are scaled such that the probability of $X = Z - Y$ is 80% rather than the 62% in the reference set, which increases the number of benzene-like rings from 479 to 850 at the expense of the aliphatic rings. Edge Article

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GB-GM-MCTS

Ten GB-GM-MCTS simulations are performed using ethane as a seed molecule and the maximum $J(m)$ -scores for each simulation are averaged. The tree is traversed 1000 times, i.e. there are 1000 J(m) evaluations per run. For GB-GM-MCTS the average maximum J(m)-score value is 2.6 \pm 0.6, which is significantly lower than the lowest value in the study of Yang *et al.*², 4.9 \pm 0.4 (Table 2). The most likely explanation is that the GB-GM makes relatively few benzene rings (as discussed above), which, together with Cl atoms, is the defining structural feature of the high scoring molecules found by Yang et al^2 Indeed, if the probability of generating $C=C-C$ containing rings is increased from 62% to 80% then the average maximum $J(m)$ -score increases to 3.4 \pm 0.6. Increasing the number of tree traversals to 5000 increases the value to 4.3 \pm 0.6, which is similar to the 4.9 \pm 0.4 obtained by Yang *et al.*² using as similar number of tree traversals. The latter run takes about 9 minutes, compared to 2 h in the study of Yang et al.².

Fig. 3c and d show the highest scoring molecule found using 1000 and 5000 tree traversals. The molecules are similar to those found by Yang et al^2 in that they consist mostly of benzene rings, and the benzene ring is the most common hydrophobic structural motif in the ZINC data set. The GB-GA results show that higher $J(m)$ -scores can be obtained using long aliphatic chains, but this structural motif is relatively rare in the ZINC data set and therefore rarely suggested by the generative models.

Conclusion and outlook

This paper presents a comparison of a graph-based genetic algorithm (GB-GA) and machine learning (ML) results, compiled by Yang et $al.^2$ for the optimization of log P values with a constraint for synthetic accessibility $(J(m))$ and shows that the GA is as good as or better than the ML-based approaches for this particular property. The GB-GA predicts

maximum J(m)-values that, on average, are 1.3–1.8 units higher than the best ML-based results reported by Yang et al.,² while also being several orders of magnitude computationally more efficient. Similarly, the GB-GA method finds molecules with $maximum J(m)$ -scores that, depending on the method, often are several units larger than those found with ML-based approaches. These molecules bear little resemblance to the molecules used to construct the initial mating pool, indicating that the GB-GA approach can traverse a relatively large distance in chemical space using relatively few (50) generations.

The paper also introduces a new non-ML graph-based generative model (GB-GM) that can be parameterized using very small data sets and combined with a Monte Carlo tree search (MCTS) algorithm such as the one used by Yang et al.² The results are comparable to the results obtained by Yang et al.² using a recurrent neural network (RNN) generative model, with maximum J(m)-values of 4.3 \pm 0.6 compared to 4.9 \pm 0.6 found using 5000 property evaluations. While the results are slightly worse than the RNN results, the GB-GM-based method is several orders of magnitude faster. In both cases the MCTS approach essentially extracts the main hydrophobic structural motif (a benzene ring) found in the training set. The MCTS results thus seem more dependent on the composition of the training set than the GA approach for this particular property.

While the results are quite encouraging, it is important to perform similar comparisons for other properties before drawing general conclusions. In a very recent study Brown et al.¹⁶ have compared GB-GA and GB-GM-MCTS methods to SMILES-based ML and GA methods on 20 different optimization problems and conclude that "In terms of optimization performance, the best model is a genetic algorithm based on a graph representation of molecules". Our and their results strongly suggest that the performance of new ML-based generative models should be compared to that of more traditional, and often simpler, approaches such as GAs. Both the GB-GA and GB-GM-MCTS codes used in this study are freely available with the open source RDKit toolkit as the only dependence.

Conflicts of interest

There are no conflicts to declare.

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